

Problem Solving and Programming Laboratory

(Common to All Branches of Engineering)

B.Tech – I Semester

L-T-P-C

0-0-3-1.5

Laboratory Experiments

1. Assemble and disassemble parts of a Computer
2. Design a C program which reverses the number
3. Design a C program which finds the second maximum number among the given list of numbers.
4. Construct a program which finds the k^{th} smallest number among the given list of numbers.
5. Design an algorithm and implement using C language the following exchanges
 $a \leftarrow b \leftarrow c \leftarrow d$
6. Develop a C Program which counts the number of positive and negative numbers separately and also compute the sum of them.
7. Implement the C program which computes the sum of the first n terms of the series
 $\text{Sum} = 1 - 3 + 5 - 7 + 9$
8. Design a C program which determines the numbers whose factorial values are between 5000 and 32565.
9. Design an algorithm and implement using a C program which finds the sum of the Infinite series $1 - x^2/2! + x^4/4! - x^6/6! + \dots$
10. Design a C program to print the sequence of numbers in which each number is the sum of the three most recent predecessors. Assume first three numbers as 0, 1, and 1.
11. Implement a C program which converts a hexadecimal, octal and binary number to decimal number and vice versa.
12. Develop an algorithm which computes the all the factors between 1 to 100 for a given number and implement it using C.
13. Construct an algorithm which computes the sum of the factorials of numbers between m and n.
14. Design a C program which reverses the elements of the array.
15. Given a list of n numbers, Design an algorithm which prints the number of stars equivalent to the value of the number. The stars for each number should be printed horizontally.
16. Implement the sorting algorithms
a. Insertion sort b. Exchange sort c. Selection sort d. Partitioning sort.
17. Illustrate the use of auto, static, register and external variables.
18. Design algorithm and implement the operations creation, insertion, deletion, traversing on a singly linked list.
19. Develop a C program which takes two numbers as command line arguments and finds all the common factors of those two numbers.
20. Design a C program which sorts the strings using array of pointers.

The above list is not exhaustive. Instructors may add some experiments to the above list. Moreover, 50% of the experiments are to be changed every academic year. Instructors can choose the experiments, provided those experiments are not repetitions.

Green signature

Green signature

Blue signature

Blue signature

Course outcomes: Student should be able to

1. Construct a Computer given its parts (L6)
2. Select the right control structure for solving the problem (L6)
3. Analyze different sorting algorithms (L4)
4. Design solutions for computational problems (L6)
5. Develop C programs which utilize the memory efficiently using programming constructs like pointers.

References:

1. B. Govindarajulu, "IBM PC and Clones Hardware Trouble shooting and Maintenance", Tata McGraw-Hill, 2nd edition, 2002.
2. R.G. Dromey, "How to Solve it by Computer". 2014, Pearson.

Goeli

Wady

Don

John -
STUJ -